# Low-Latency On-Chip $\pi$ Event Selection with Machine Learning for the Belle II Level-1 Trigger

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#### Belle II

Belle II is the second-generation flavor physics experiment ("B-Factory") located at the SuperKEKB accelerator in Tsukuba, Japan.



The Belle II Detector

Data taking began in early 2018, and operation is expected to continue until at least  $\sim$ 2040.

## SuperKEKB

- Asymmetric  $e^+e^-$  collider
- Center-of-mass energy corresponding to the  $\Upsilon(4S)$  resonance to produce  $Bar{B}$  pairs
  - $ightarrow E_{e^+} = 4 \; {\rm GeV}$
  - $ightarrow E_{e^-} = 7 \ {
    m GeV}$
- SuperKEKB utilizes a unique nanobeam collision scheme to achieve extremely high luminosities



The SuperKEKB Accelerator

Peak Luminosity:  $5.1 imes10^{34}~{
m cm}^{-2}{
m s}^{-1}$  (World Record, December 2024)

Target Luminosity:  $6 imes 10^{35}~{
m cm}^{-2}{
m s}^{-1}$ 

## Tau Physics at Belle II

#### **Probes of New Physics:**

- Tests of lepton flavor universality with leptonic au decays
- Searches for CP violation in the lepton sector
- Constraints on lepton flavor violation in au decays

#### **Precision Measurements:**

- Measurement of au lepton properties
  - → Mass, Lifetime, EDM/MDM
- Lorentz structure of chargedcurrent weak interactions
  - → Michel parameters

#### Tau Event Reconstruction

Our focus is on the reconstruction of low-multiplicity au decays. Leptonic Decays

- $au o \mu \, 
  u_{ au} \, \overline{
  u}_{\mu}$   $\, \, \, \mathrm{BR} = 17.82\%$  ("1-prong")
- $au 
  ightarrow e \, 
  u_{ au} \, \overline{
  u}_e \quad {
  m BR} = 17.39\% \, (\mbox{``1-prong"})$

Hadronic Decays

• 
$$au o 
u_{ au} + \pi^{\pm} + n(\pi^0)$$
 BR = 49.5% ("1-prong")  
•  $au o 
u_{ au} + 3\pi^{\pm} + n(\pi^0)$  BR = 15.2% ("3-prong")

In principle, any decay mode which can be identified with offline reconstruction can also be included.

## Data Acquisition and Trigger Rate

#### The Data Acquisition System (DAQ) is limited to a rate of ~30 kHz.

Process	Event rate			ltem	Requirement	Present status	
$e^+e^-$ bunch collision	~200 MHz	~200 MHz > ~300 kHz (2022) > ~50 kHz		Trigger rate	< 30 kHz @ $6 \times 10^{35} \text{ cm}^{-2} \text{s}^{-1}$	~8 kHz @ 4.7 × 10 <sup>34</sup> cm <sup>-2</sup> s <sup>-1</sup> → reducible by increasing prescale	
Beam background	>~300 kHz (						
Bhabha scattering	>~50 kHz						
Two photon processes	~10 kHz			Latency	4.4 μs	4.4 μs	
$e^+e^- \rightarrow \gamma\gamma$	~2 kHz			Event timing resolution	10 ns	~8 ns	
$e^+e^- \rightarrow q\bar{q} \ (q = udsc)$	~2 kHz	physics target ~ 15 kHz					
$e^+e^- \rightarrow \Upsilon(4S)$	~1 kHz			Efficiency	$> 99\%$ for $B\overline{B}$ pair	<ul> <li>&gt; 99% for BB pair</li> <li>&gt; 95% for τ<sup>+</sup>τ<sup>-</sup> pair</li> <li>+ low multiplicity triggers for dark</li> </ul>	
$e^+e^-  ightarrow \mu^+\mu^-$	~0.6 kHz						
$e^+e^- \to \tau^+\tau^-$	~0.6 kHz						
dark sector/new particle	???					sector and new physics	

As luminosity increases, online trigger efficiency will need to increase to compensate. In particular, the current au and dark sector trigger lines will require upgrades to function at the target luminosity.

## Level-1 Trigger



This will be the first implementation of neural-network based real-time event selection in the Belle II trigger system.

## ECL Sub-Trigger (ECLTRG)

Clustering is performed at the detector by the ECL sub-trigger. Information for the six highest-energy clusters in an event is sent to the GRL:

 $\begin{array}{l} \textbf{Energy} \\ \left\{ E_1, \ldots, E_6 \right\} \text{(12 bits, LSB = 5.5 MeV)} \end{array} \end{array}$ 

Azimuthal Angle  $\{\theta_1, \dots, \theta_6\}$  (7 bits, LSB = 1.6025°)

**Polar Angle**  $\{\phi_1, \dots, \phi_6\}$  (8 bits, LSB = 1.6025°)

Average Cluster Time  $\{t_1,\ldots,t_6\}$  (8 bits, LSB = 1 ns)

### Model Structure

Our model is a feed-forward dense neural network with three hidden layers. We utilize mixed-precision quantization-aware training to ensure the model fits within available FPGA resources.

#### Pre-Processing

- Typical inputs from ECLTRG are not normally distributed
- We observe significant performance gains with feature standardization
- Since our model is trained on scaled data, the same scaling needs to be implemented on-edge before input to neural network

Inputs

• 
$$\left\{E, \theta, \phi\right\}_{i=1}^{6}$$

Hidden

- 64 Nodes per Layer
- Dense + ReLU Activation

Outputs

•  $y \in (-5,5)$  [Logits]

## High-Granularity Quantization



#### Features

- Heterogeneous quantization-aware training with differentiable bitwidth
- Bit-accurate conversion to firmware with high-level synthesis
- Support for multiple backends (PyTorch, TensorFlow, JAX)
  - $\rightarrow$  TPU acceleration for TensorFlow and JAX

#### Dataset

Run Information

- Integrated Luminosity:  $36.1~{
  m pb}^{-1}$
- Trigger Rate: **11.8 kHz**
- Signal:Background pprox 1:200

This study uses real data collected with a loose trigger condition to sample backgrounds. We use preselection cuts from offline reconstruction to identify  $\tau$  decays. All other events are taken to be background, and thus we include both continuum and beam backgrounds.

For the training and evaluation of the neural network, we split the data with

Train : Test = 0.8 : 0.2.

### Training

Since the parameter bitwidths are differentiable, resource utilization and latency can be optimized as part of the training cycle.



 $EBOPs \approx #LUTs + 55 #DSPs$ "Effective Bit Operations"

#### Evaluation



Visualizing separation of au signal from background

# Signal & Background Efficiency *Signal Efficiency*

 $\frac{\# \left[ (isTauSignal == True) \&\& (Network Output > Threshold) \right]}{isTauSignal == True}$ 

"True Positive Rate (TPR)"

Background Efficiency

$$\label{eq:starsest} \begin{split} \# \left[ (isTauSignal == False) \&\& \left( Network \ Output > Threshold \right) \right] \\ isTauSignal == False \end{split}$$

"False Positive Rate (FPR)"

### Performance

- We use the  $(\tau)$  Signal Efficiency and Background Efficiency to plot the Receiver Operating Characteristic (ROC) curve.
- The total area under the ROC curve (AUC) is generally (though not always!) a good estimate of overall classification performance.
- At target luminosity, the projected signal efficiency for a trigger rate of  $30~\mathrm{kHz}$  is  $\sim 96\%$ .



# Latency & Utilization Estimates

#### Latency

 	Latency min	(cycles)   max	Late mi	ncy n	(absolut   ma>	te)   <
+- 	21	21	0.105	us	+   0.105	+ us
Re	esource	2S				

Name	BRAM_18K	DSP48E	FF	LUT	URAM
Total	0	72	57678	233548	0
Available	2842	672	891424	445712	0
Utilization (%)	0	 10	+6	52	+  0

# Required Latency $\leq 500~\mathrm{ns}$ Required

Utilization  $\sim 50\%$ 

- No practical benefit to latency/resource reduction beyond minimal constraints
- Resource utilzation can be reduced to  $\sim {\cal O}(1\%)$  with latency  $\sim {\cal O}(10~{
  m ns})$  if necessary with small impact on efficiency ( $\sim 1-5\%$ )

# Conclusion

- Development of new lowlatency neural trigger logic with projected signal efficiency of ~ 96% for a trigger rate of 30 kHz at SuperKEKB target luminosity.
- Model size can be increased for reconstruction of additional decay modes.



# Implementation of the new trigger logic is planned in advance of the upcoming 2025 Belle II physics run.

# Q & A

# Backup

## Level-1 Trigger at Belle II



 $\approx 5\mu s$  after beam crossing

Sub-trigger outputs from ECL, CDC, KLM, and TOP are sent to the Global Decicision Logic (GDL), which performs the final online trigger decision.

# ECL Sub-Trigger (ECLTRG)

ECL readout does not utilize the full granularity of the crystal segmentation.



ECL Trigger Cells

## ECL Sub-Trigger (ECLTRG)

(1,1)	(2,1)	(3,1)	(4,1)
(1,2)	( <b>2,2)</b> E1, T1	(3,2)	(4,2)
(1,3)	(2,3) E2, T2	<b>(3,3)</b> E3, T3	(4,3)
(1,4)	(2,4)	(3,4)	(4,4)



(1,1)	(2,1)	(3,1)	(4,1)
(1,2)	(2,2)	(3,2)	(4,2)
(1,3)	(2,3)	(3,3)	(4,3)
(1,4)	(2,4)	(3,4)	(4,4)

1,1)	(2,1)	(3,1)	(4,1)
1,2)	(2,2)	(3,2)	(4,2)
1,3)	(2,3)	(3,3)	(4,3)
1,4)	(2,4)	(3,4)	(4,4)

TC Hit

(a) ICN Output

(b) Find Cluster Position/Timing

(c) Estimate Cluster Energy

ECL Cluster Finding and Energy Estimation

# CDC Sub-Trigger (CDCTRG)

1. Track Charge

• 
$$\left\{Q_1,\ldots,Q_4
ight\}$$
 (2 bits)

2. Track Curvature

• 
$$\{\omega_1,\ldots,\omega_4\}$$
 (7 bits)

3. Angular Position

• 
$$\left\{\phi_1,\ldots,\phi_4\right\}$$
 (7 bits)

# KLM Sub-Trigger (KLMTRG)

- 1. BKLM Trigger (1 bit) & EKLM Trigger (1 bit)
  - 1 if  $\geq 6$  scintillator/RPC hits, else 0
- 2. BKLM Trigger Mask (16 bits)
- 3. EKLM Trigger Mask (8 bits)